got light.

ColorSource Home/Power Key

Console will power on when plugged in.

Clear the console (Patch, cues, etc.): <Setup>, <Settings>, <Erase>, <All>, <Yes>.

Patch Conventional: <Setup>, <Patch>, <Add Dimmer> (count = number of similar fixtures w/different addresses), <Accept>.

Patch LED: <Setup>, <Patch>, <Add Device> (fixture manufacturer), (mode), (mode), (count = number of similar fixtures w/different addresses), <Accept>.

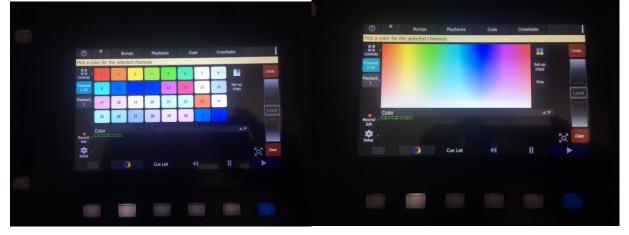


Use HOME/POWER key to get out of patch window and see fixtures.

Select fixtures using touchscreen or bump buttons and bring to full intensity using the associated fader(s).

got light.

Using the colorpicker or the color "chips" choose the color for the selected fixtures.



Recording a look onto a fader or "Playback Memory": After setting the desired look press <Record/Edit>, press the bump button of the fader the look should be assigned to. To playback stored "Memories" press <Playback 1> and make sure the Playback and Bumps faders are at 100%.

Color Chases: <Controls>, <Effects>, select from the chase options. Change the effect parameters using <Depth>, <Speed>, <Fan>, <Chroma>. Effects can be recorded onto "Playback Memories" using the same procedure as above.



Hibernating/Powering Down: Press and hold POWER key, <Proceed>. Follow instructions on screen.